

SeeleyWare IE PNG Fix 1.0.0

User Guide

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info@seeleyware.com

2. Introduction

IE PNG allows you to easily apply the “hack” to your sites in order to fix the PNG transparency issue on Internet Explorer 5.5 and Internet Explorer 6. It will detect the end-user browser and load the script only when needed to keep other request sizes down.

3. Installing License (trial only)

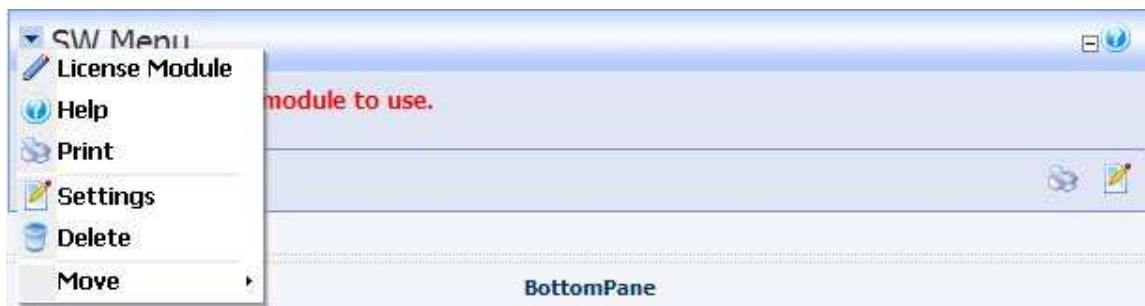
Licensing is only necessary if you are planning on installing the trial on a production server. To install your license on the server, you may take one of two approaches.

3.1 File based approach

To license the component quickly using a file based approach, you must take your “LicenseFile.xml” and copy it into [portalroot]/DesktopModules/SW.IEPNG and rename it as “LicenseFile.xml.resources”. All subsequent requests to access the SW.IEPNG component will check that file and validate the license.

3.1 Web based approach

To license the component quickly using a web based approach, you must be logged in as a host (superuser). Navigate to any instance of the module you have placed (or create an instance of the module) and then use the dropdown actions menu to select “License Module”.



Then, you can choose to either paste in the contents (xml text) of your license file into the "Paste License Text" box –OR– you may choose to upload the XML file using the "Upload File" option. With either option you choose, click "Upload/Update" once you have chosen the file or pasted the text and then it will show your license in the "Current License" area above. (see below)

The screenshot displays a web interface titled "License Module". It is divided into two main sections. The top section, "Current License:", lists the following details: Customer Name: Administrator Account; Customer Email: admin@localhost; Domain/Computer Name: asdfa; Product Name: SW.Menu; Product Version: 1.0.0.0; License Type: Trial; License Count: 1; Is Valid?: True; Expired?: False. The bottom section, "Upload/Update License:", contains instructions: "Please select a file to upload --or-- paste in the text from your license file." It features two options: "Upload File:" with an empty text box and a "Browse..." button, and "Paste License Text:" with a large, empty text area. At the bottom left, there is a link for "Upload/Update", and at the bottom center, a link for "Return to Page".

4. Settings

IEPNG Settings

Help: In this section, you can set up settings that are specific for this module.

Use Background Position Fix:

Use Custom CSS:

Custom CSS:

Module Path: /dotnet4_4_1/DesktopModules/SW.IEPNG/ScriptServe.ashx

- Use Background Position Fix: Background images for HTML elements that use a background position offset don't traditionally work with the IE PNG Hack. Checking this will include another javascript file which handles this case.
- Use Custom CSS: By default the module will render using the CSS that follows (where [MODULEPATH] represents the path per your installation instance). Checking this box allows you to override the behavior.
 - `img, div, input { behavior: url([MODULEPATH]ScriptServe.ashx); }`
- Custom CSS: When "Custom CSS" is checked the module will render the css from this box. A new module instance will default fill this box with the default CSS allowing a template for changing it.
- Module Path: This label pre-fills with the html relative path in the event you wish to create custom CSS.

4.1 Item(s) of Note

The IE PNG module will only apply itself to the page in the standard "View" control. Moving to edit or enter the settings for any module on the page will

cause the page to render in an "admin" mode which excludes all other modules from the page (due to change in DNN 5.x).

An alternative to apply the IE PNG fix to your entire site (including admin pages and otherwise) would be to take the default CSS and copy that into your Portal.css, Skin.css, or other css file that is used throughout the site. The caveat here is that instead of detecting whether it needs to load the script or not (based on browser) the script file will always be loaded. It is important to note that ONLY IE5.5 and IE6 will process the script, but all other browsers will still download it in this mode.

Example (Portal.css):

```
img, div, input { behavior: url(/DesktopModules/SW.IEPNG/ScriptServe.ashx); }
```

5. TwinHelix

Scripts used by the SW.IEPNG module were obtained from TwinHelix Designs (<http://www.twinhelix.com/css/iepngfix/>). The script has been slightly modified for the SW.IEPNG module though the original script is available in the SW.IEPNG/Includes folder listed as iepngfix.htc.org. TwinHelix releases their source under the GNU LGPL, version 2.1 or later license agreement.

As of this release, the SW.IEPNG module is using v2.0 Alpha 2 of the TwinHelix scripts.